



12TH ANNIVERSARY



**GOLD COAST
GUNFIGHT**

SUPPORT YOUR LOCAL



February 18th, 2017

at

Markham Park Target Range

Presented by

Gold Coast Gunslingers

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The film's title is a parody of a bumper sticker popular around the time it was made. "Support Your Local Police", part of the "law-and-order" movement led by such politicians as Richard Nixon, Ronald Reagan and George Wallace.

Though not a sequel or related to the original story line, this movie was followed by "Support Your Local Gunfighter" (1971) with most of the cast intact playing similar characters.



James Garner
Died July 19, 2016 at the age of 86



Joan Hackett
Died October 8th, 1983 at the age of 49



Bruce Dern
Born June 4th, 1936 (age 80)



Jack Elam
Died October 20th, 2003 (age 82)



Henry Morgan
Died December 7th 2011 Age 96)



Walter Brennan
Died September 21, 1974 (age 80)



AND THE STORY BEGINS.....

McCullough is "passing through on my way to Australia" when he takes a job in a gold rush town. After a startling display of marksmanship he immediately arrests the youngest son of the evil landowner (Danby). A battle of hired guns begins as McCullough continues to tame the town and defeat the gunslingers.

Quotes:

(Jason is inquiring about the job as sheriff) Jason McCullough: Well, gentlemen, I think it's only fair to tell you that I'd only be interested in this job on a temporary basis.

Henry Jackson: Oh?

Jason: Well, you see, actually I was on my way to Australia when I heard about your gold strike and I decided to, uh, travel through here and see if I couldn't pick myself up a little stake.

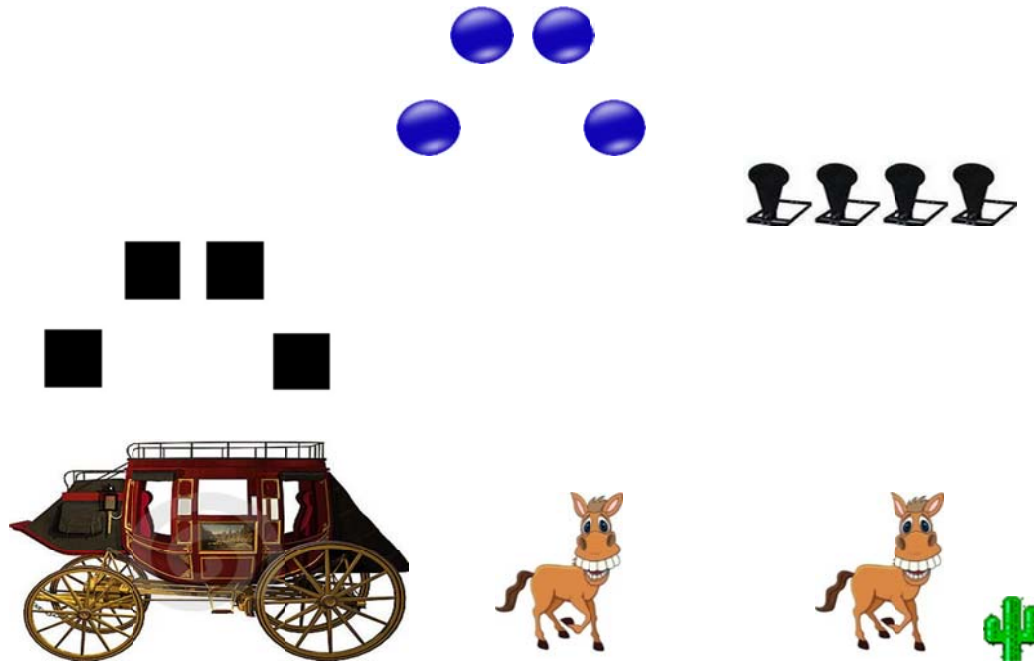
Thomas Devery: What do you want to go to Australia for?

Jason: Well, it's the last of the frontier country. Thought I might like to do a little pioneering.....

STAGE 1

Jason McCullough is just passing through a booming gold mining town on his way to Australia. This town is awfully expensive because of its recent gold find! Jake happens to notice an advertisement for the job of Sheriff, so he inquires with the Mayor...who instantly wants Jake to meet his daughter! "She can cook, takes after her departed Mother" Says the Mayor, "Oh, Mother died, huh?" asks Jake, "Nope, she just departed" replies the Mayor.

Pistols – 10 holstered Rifle – 10 on center horse Shotgun – 4+ on right horse



Shooter starts at either pistol position or shotgun position, both hands on reigns.
Shooter's line: "**Mother died, huh?**" Timer will reply, "Nope, she just departed" ATB:

Pistols: In any order, from windows, at least 1 target must be engaged from each window, engage each target with at least 2 rds, for a total of 10 rds. Reholster pistols.

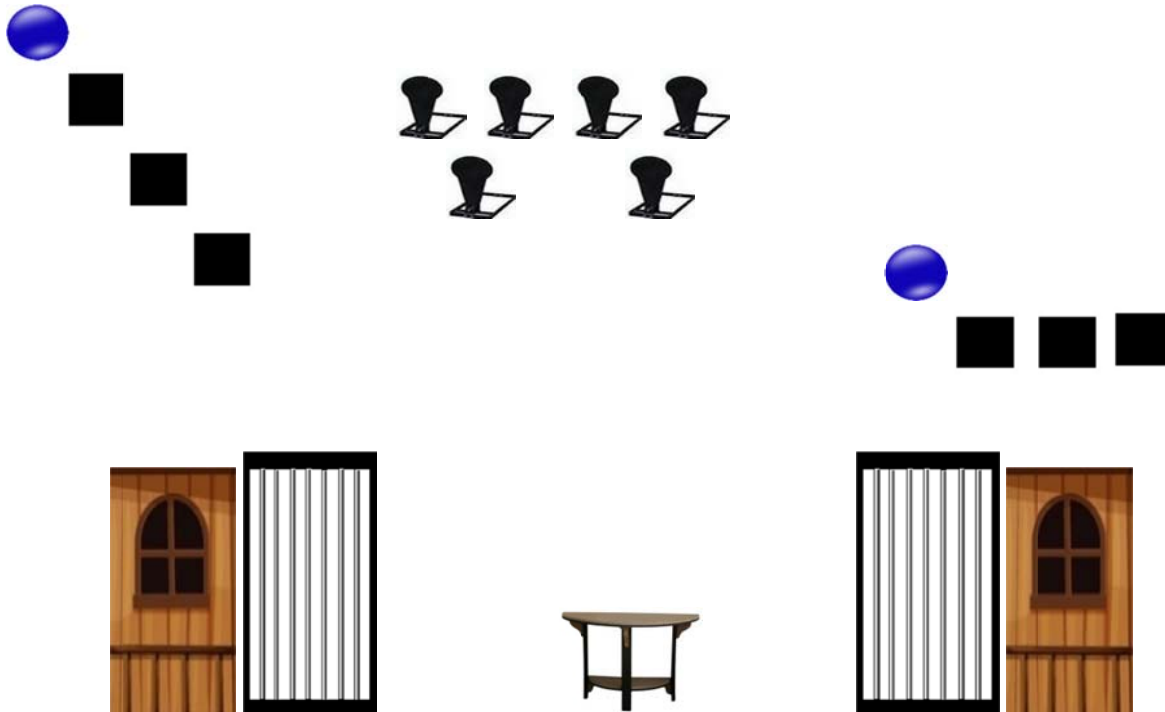
Rifle: From center horse, in any order, engage each target with at least 2 rds each for a total of 10 rds. Restage rifle safely.

Shotgun: From right horse, engage poppers until down. Restage shotgun safely.

STAGE 2

First thing Jake does as Sheriff is arrest Joe Danby for a shooting in the saloon. The Danby's are the family in town that run everything (more like extort their earnings so they don't rob). Well the jail is so new that there are no bars on the cell yet, just a line drawn on the floor. Joe exclaims "You expect me to sit in that lousy cell with no bars? What's stopping me from just walking out?" Joe then notices a red spot on the floor. "Hey, what's that on the floor?" Sheriff replies, "Oh that's just the last guy that crossed the line!"

Pistols – 10 holstered Rifle - 10 in Left window Shotgun – 6+ staged safely



Shooter starts in either right window with pistols or left window with rifle. Both hands on frame. Rifle cannot be shot last.

Timer starts: "Hey what's that on the floor?" Shooter replies: **"That's just the last guy that crossed the line!"** ATB:

Pistols: From right window, starting and ending on the circle, alternate between circle and squares, single tapping circle, and double tap squares. (Squares may be engaged in any order after starting on circle)

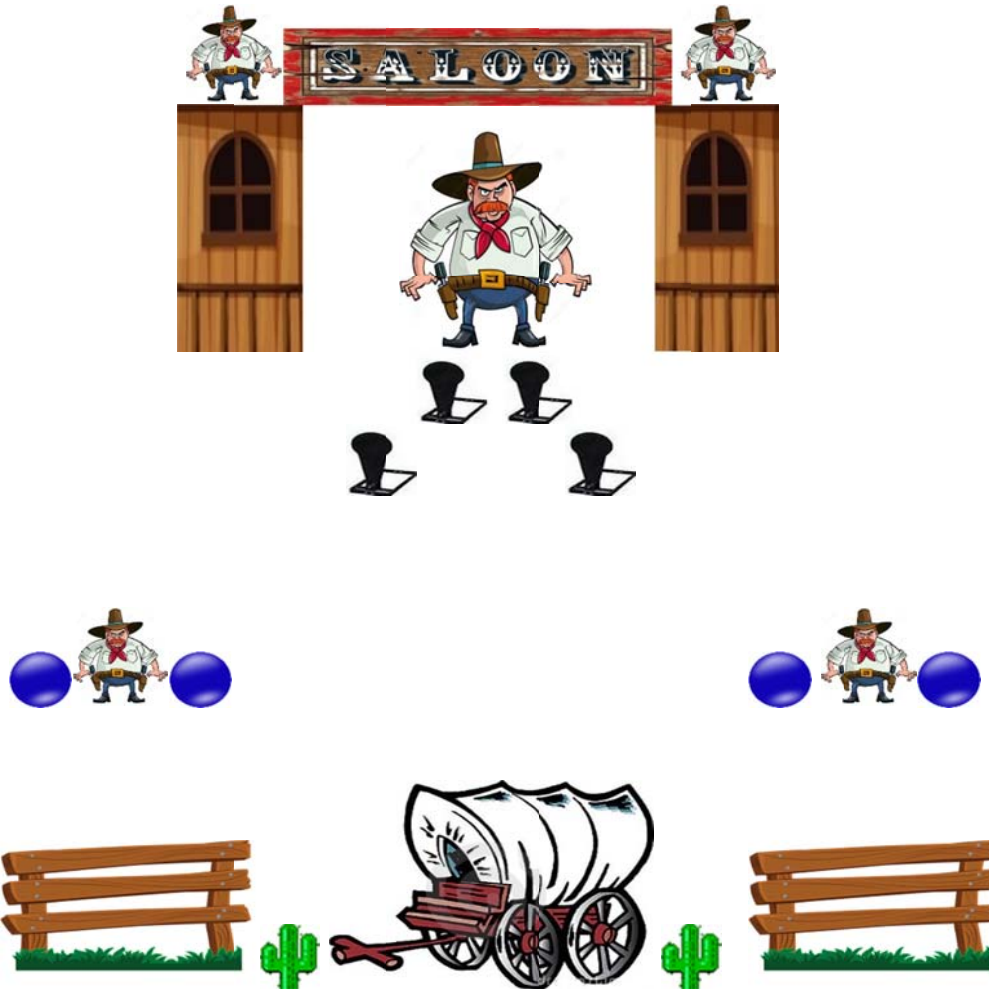
Rifle: From Left Window, starting and ending on the circle, alternate between circle and squares, single tapping circle, and double tap squares. (Squares may be engaged in any order after starting on circle). Restage rifle safely.

Shotgun: From anywhere between bars; engage poppers, PMF.

STAGE 3

Pa Danby is none too happy about his son Joe being “locked” up, SO he hires some gunslingers to take the Sheriff out. In the saloon a couple of nefarious characters try their best, but the Sheriff is faster and does them in. The Sheriff exclaims, “That’s it, no more shooting!”

Pistols – 10 holstered Rifle – 10 on wagon Shotgun – 4+ on wagon



Shooter any gun at any time, but rifle cannot be last, both hands either on wagon or fence:
Shooter says, “**You heard the Sheriff, no more shooting till the sun goes down!**” ATB:

Pistols: From behind each fence; in any order, place 3 rds on cowboy and 1 rd on each outside target. Reholster.

Rifle: From behind wagon; triple tap Big Sam, then 1 rd on each cowboy, then triple tap Big Sam and then 1 rd on each cowboy. Restage rifle safely.

Shotgun: from behind wagon; engage poppers until down.

STAGE 4

The Sheriff has picked a deputy, but first he has to teach the deputy how to shoot. After a demonstration of excellent marksmanship the new deputy asks, "If'n you're able to draw fast and shoot like that how's come we ain't never heard of you.... You should have a reputation!" The Sheriff replies, "Now what would I want with a reputation?! That's a good way to get yourself killed!"

Pistols – 10 holstered Rifle – 10 on coal car Shotgun – 4+ on safely



Starting with either shotgun or pistols, shooter starts with both hands on train.

Timer asks shooter: "Shooting like that, how come you don't have a reputation?"

Shooter replies: "**Because that's a good way to get yourself killed!**" ATB:

Pistols: From locomotive, in any order, either continuous Nevada sweep OR do 2 separate Nevada sweeps on squares. Reholster pistols.

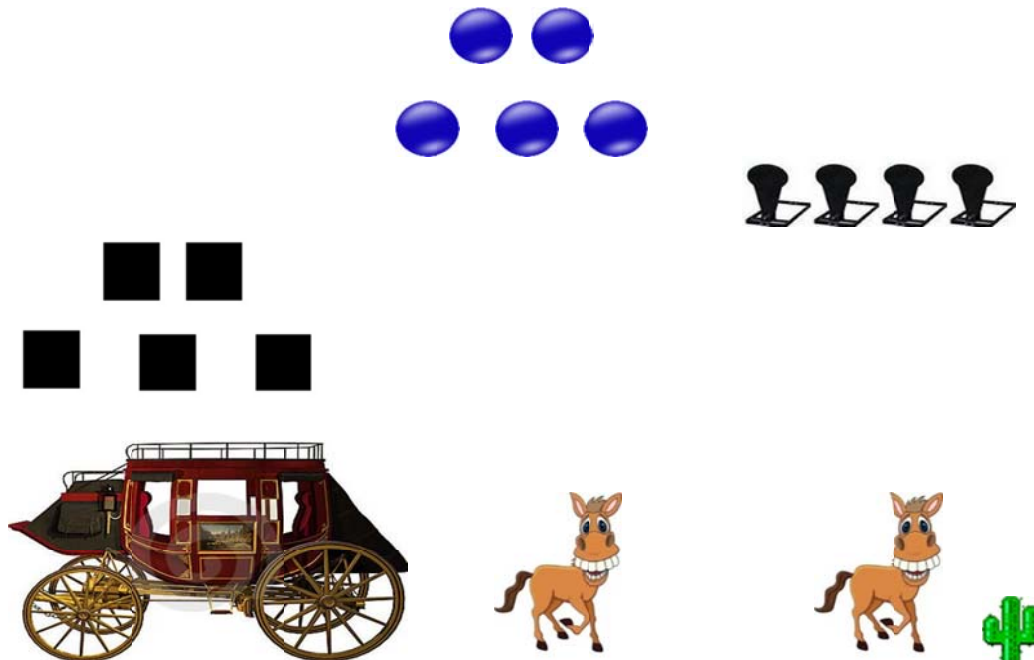
Rifle: From coal car, starting on any target, continuous Nevada Sweep, in any order, using the 2 outside targets and tombstone rack. Standing tombstones on the rack may be reloaded and re-engaged at the end of the string. Misses on rack will not count unless left standing.

Shotgun: From caboose, engage 2 poppers from 1 window and 2 poppers from another window. Make-ups may be made at anytime. PMF.

STAGE 5

The Mayor meets with the Sheriff and tells him, "You know, your shooting today in the saloon really sobered the town up!" The Sheriff replies, "Well that's good isn't it?" Mayor replies, "Well, maybe. It was sort of nice nobody looking down their noses just because you shot a man. Now that we have law and order the churches are gonna move in. Next the women will form committees and have bazaars, and then they'll make Madam Orr's girls get married or worse, but like you say, The law's the law!" The Sheriff replies, "The law's the law?! Now when did I say a thing like that?"

Pistols – 10 holstered Rifle – 10 on center horse Shotgun – 4+ on right horse



Shooter starts with either pistol or shotgun, rifle cannot be last

Timer says to the shooter: "Like you say, the law's the law!" Shooter replies, "**Now when did I say a thing like that?!**" ATB:

Pistols: Shot from stage coach. In any order single tap sweep bottom 3 targets twice (no double taps) and double tap the top 2 targets each. Reholster pistols

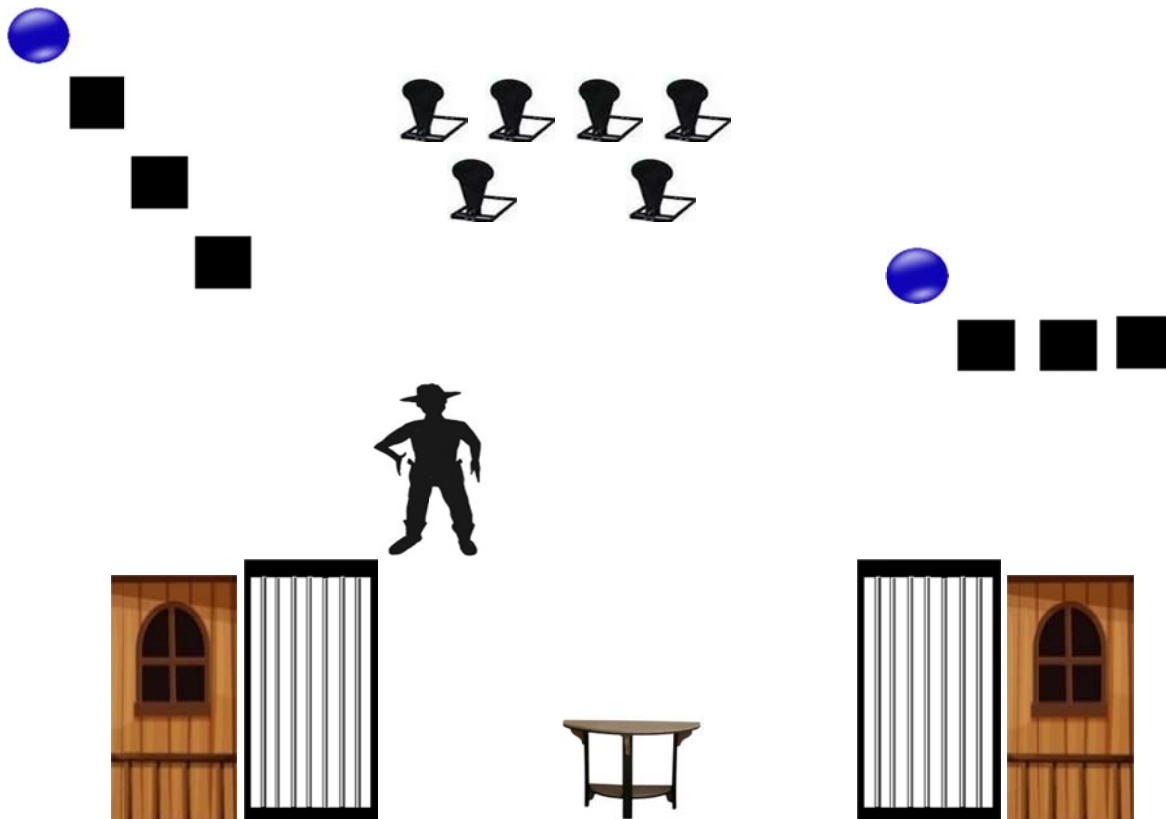
Rifle: From center horse, repeat pistol instruction. Restage rifle safely.

Shotgun: From right horse, engage poppers until down. Restage shotgun safely.

STAGE 6

Pa Danby continues to hire gunslingers to shoot the Sheriff. After a number of failed attempts, the Sheriff learns of a new gunslinger in town out after him. The Sheriff says “How come these jaspers always show up at meal time? This is just not a mature way to go about life!”

Pistols – 10 holstered Rifle - 10 in Left window Shotgun – 6+ staged safely



Shooter starts in center Table, hands holding rocks.

Timer asks shooter: “Are you going to kill another man?” Shooter replies: **“Well we sure hope it works out that way!”** Then throw a rock at the cowboy. ATB (after rock):

Shotgun: From anywhere between bars, engage poppers. PMF.

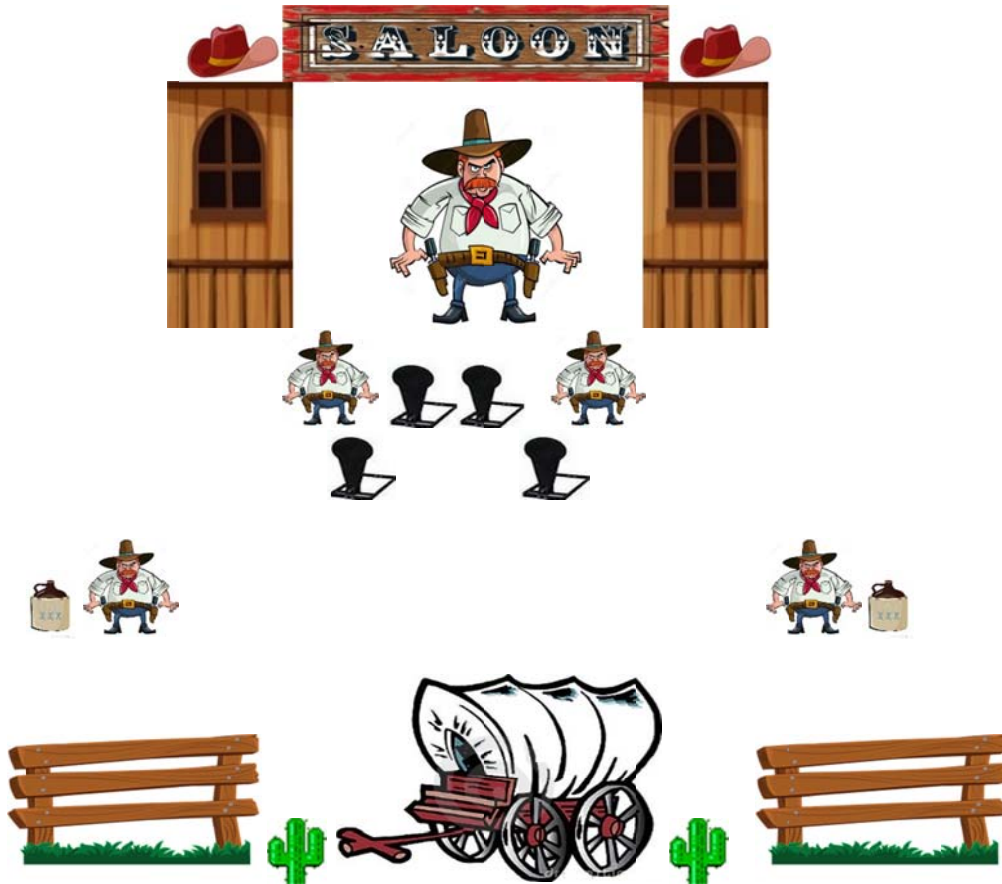
Rifle: From left window, in either direction engage targets 1 on first, 2 on second, 3 on third, then in either direction sweep all 4 targets with 1 rd each. Restage rifle safely

Pistols: From right window, in either direction engage targets 1 on first, 2 on second, 3 on third, then in either direction sweep all 4 targets with 1 rd each. Re-holster pistols.

STAGE 7

Now Joe Danby is not happy about being forced to stay in jail! He tries to leave but is forced to go back to his cell. He didn't think there was a jail made that would ever hold a Danby. But his Pa tells him, "Well, now there looks like there is one" Joe tells the Sheriff and his deputy Jake, "You know I'm gonna get you for this!" To this the Sheriff replies, "Well, you're the the toughest talkin' blowhard I ever heard!"

Pistols – 10 holstered Rifle – 10 on wagon Shotgun – 4+ on wagon



Shooter starts at center of wagon, both hands on wagon, starting with rifle or shotgun...pistols are last.

Timer says to shooter: "I'm gonna get you for this!" Shooter replies, "**Well, you're the toughest talkin' blowhard I ever heard!**" ATB:

Rifle: From behind wagon; in any order place 1 rd on each hat, 2 rds on each cowboy and 4 rds on Big Sam. Restage rifle safely.

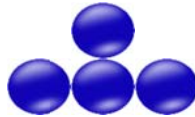
Shotgun: From behind wagon, engage poppers until down.

Pistols: From behind each fence, in any order, place 1 rd on each jug and 4 rds on cowboy.
Reholster pistols

STAGE 8

Well, the Sheriff is growing tired of this town and the fact that old man Danby keeps hiring thugs to kill him. He is thinking about leaving, telling the Mayor, "You know I am just passing through on my way to Australia." The Mayor, not wanting to lose their new found law and order, figures he can make the Sheriff stay if he marries his daughter. The Mayor tells the Sheriff, "You know Prudy, my daughter, is a rich women in her own right! She's the sole owner of the Millard Frymore Memorial Mining Company." The Sheriff replies, "You mean whoever marries her gets the mine?" The Mayor retorts, "Yep, shaft and all!"

Pistols – 10 holstered Rifle – 10 on Coal Car Shotgun – 4+ staged safely



Shooter starts at bell. Shooter says: "**You mean whoever marries her gets the mine?**" Timer replies, "Yep, shaft and all!" Ring the bell, and ATB:

Move to rifle, double tap top target and single tap bottom 3 targets (any order on bottom targets), then repeat instructions.

Move to either pistols position or shotgun position.

Pistols: From locomotive, repeat rifle instructions. Reholster pistols.

Shotgun: From caboose, engage poppers from any caboose window. PMF.

Stages 1 & 5

Bases: 11
Uprights: 4 tall Blue, 6 white
Targets: 5 18" Round
 5 18" Square
Poppers: 4
Props: 1 Stagecoach, 2 horses, 1 small cactus

Stages 2 & 6

Bases: 8
Uprights: 2 Red, 2 White, 2 Blue, 2 Black
Targets: 2 18" Round
 6 18" Square
Poppers: 6
Props: 2 Brown walls, 2 jail bars, 1 half-moon table, 1 cowboy

Stages 3 & 7

Bases: 12
Uprights: 4 Blue, 6 white
Targets: 4 18" Round
 4 Cowboys
 2 Jugs
 2 Hats
 1 Big Sam
Poppers: 4
Props: 2 Wooden walls and saloon sign, Bullhead wagon, 2 fences, 2 cacti

Stages 4 & 8

Bases: 6
Uprights: 2 Black, 4 white
Targets: 4 18" Round
 4 18" Square
 Tombstone popper target
Poppers: 4
Props: Locomotive, coal car, caboose

