



Scenarios for Main Match on June 6, 2026

IMPORTANT:

- **Registration begins at 8:00 AM**
- **Posse walk-through begins at 8:30 AM**
- **Safety Meeting begins at 8:45 AM**
- **Match begins at 9:00 AM SHARP**

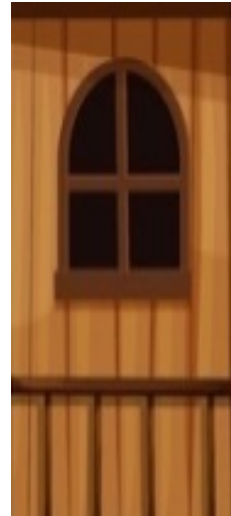
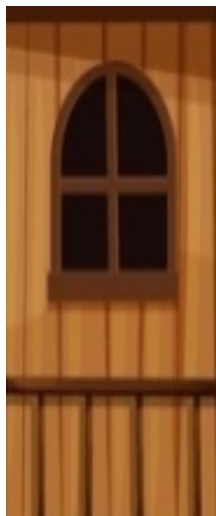
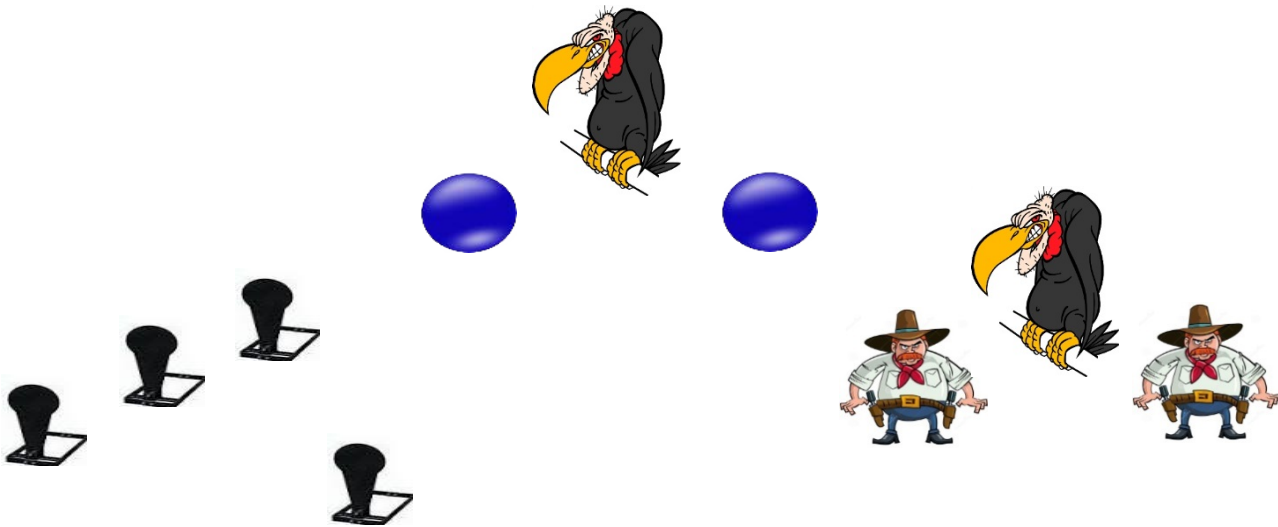
**All must arrive in time to register
and begin shooting by 9:00 AM.**

Stage 1

Pistols – 10 rds. holstered Rifle – 10 rds. in left window Shotgun – 4+ on table

Shooting order: pistols, rifle, shotgun

Shooter starts in right window, muzzle of pistol(s) on shelf. Say a line. ATB, with pistols double tap the two outside targets, then double tap sweep all three targets starting on the original target. Move to left window. With rifle repeat pistol instructions. Restage. Move to table. With shotgun engage poppers. Slay,em all.



Stage 2

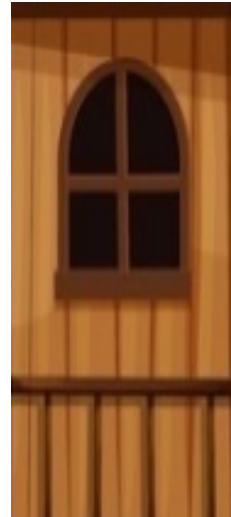
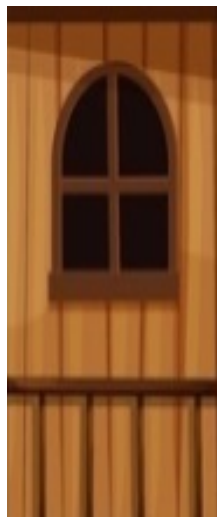
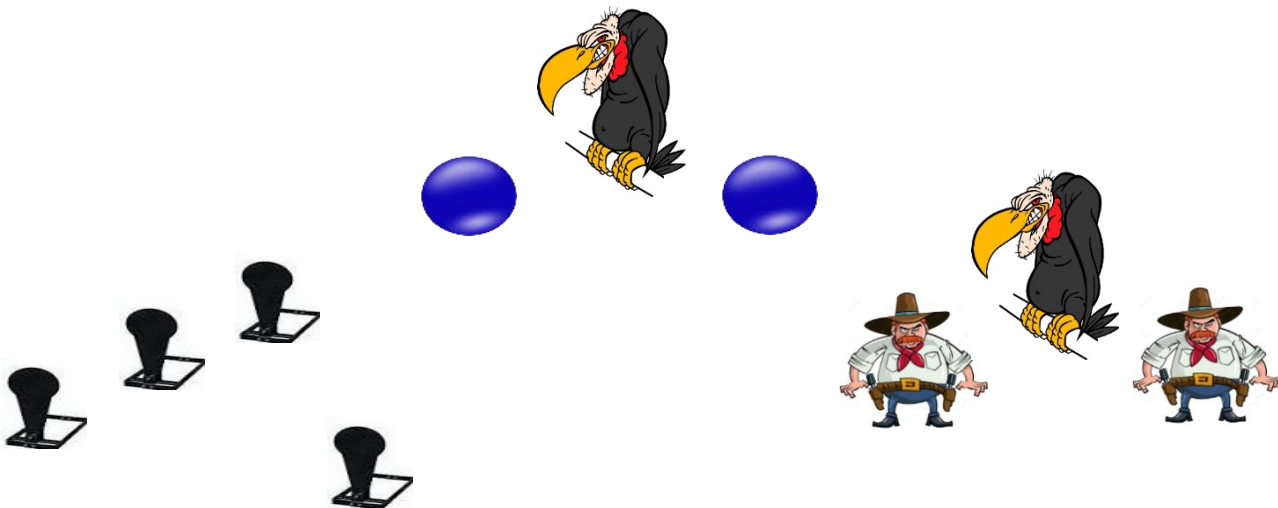
Pistols – 10 rds. holstered Rifle – 10 rds. in left window Shotgun – 4+ on table

Shooting order: rifle, shotgun, pistols, or rifle, pistols, shotgun

Shooter starts in left window, rifle shouldered with muzzle on shelf. Say a line. ATB, with rifle do a modified pendulum sweep from either end, 2-1-4-1-2. Restage. Move to right window or table.

Pistols – from right window engage targets per rifle instructions. Holster. If second move to table.

Shotgun – from behind table engage poppers. Slay'em all. If necessary, restage then move to right window.



Stage 3

Pistols – 10 rds. holstered Rifle – 10 rds. on ammo boxes Shotgun – 4+ on horse

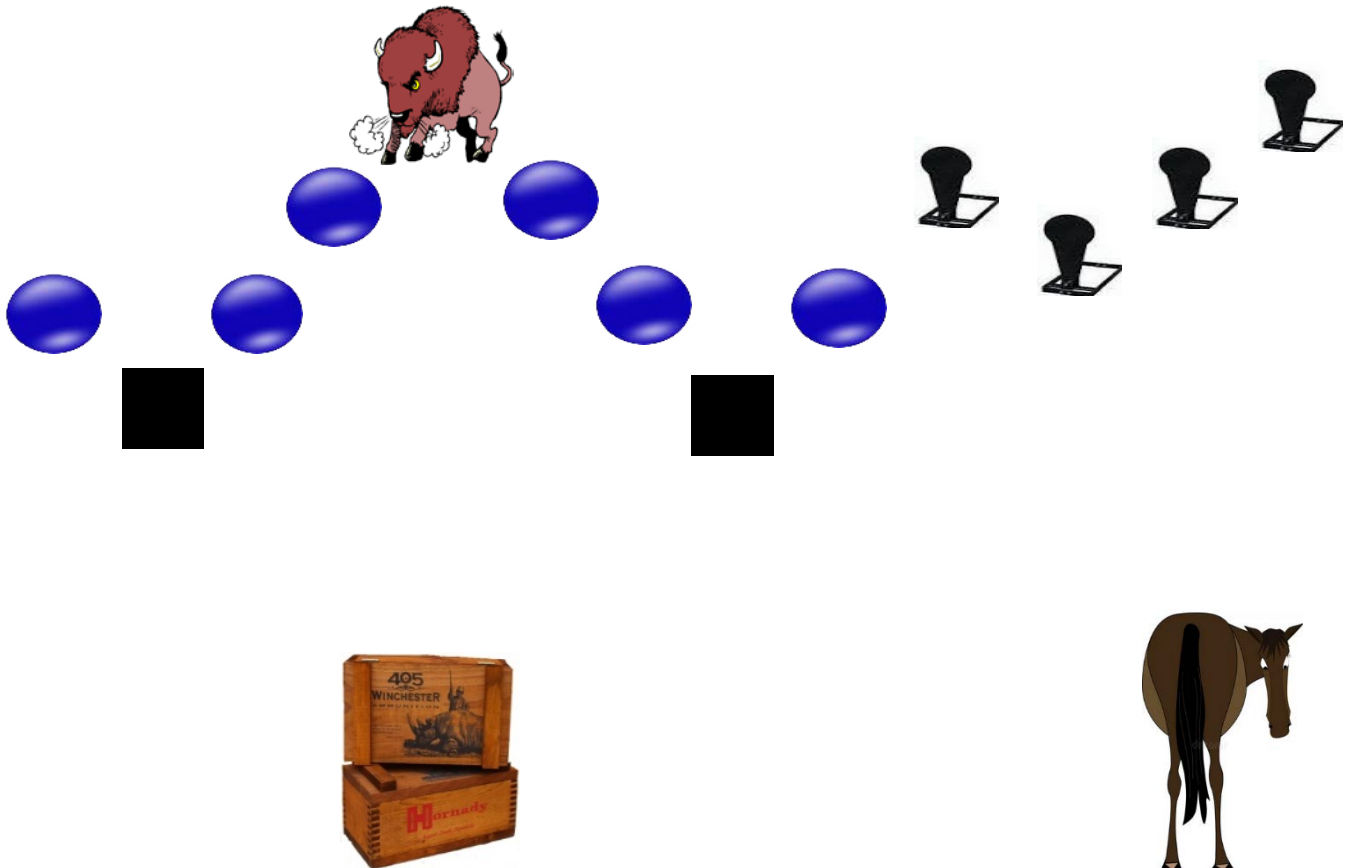
Shooting order: pistols, rifle, shotgun or rifle, pistols, shotgun

Shooter starts behind ammo boxes, hands on boxes. Say a line. ATB, with

Rifle – from behind boxes sweep the targets single tapping the circles and squares with 2 rds. on the center target. Restage. If second move to horse.

Pistols – from behind table engage targets per rifle instructions. Holster. If second move to horse.

Shotgun – with shotgun from beside horse engage poppers. Slay'em all.

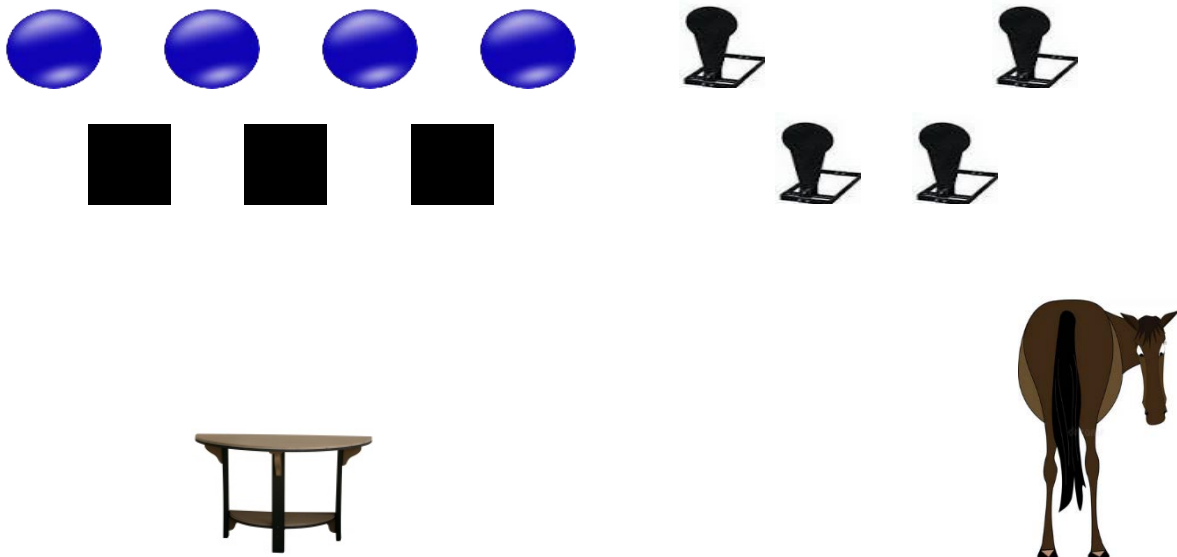


Stage 4

Pistols – 10 rds. holstered Rifle – 10 rds. on table + reload Shotgun – 4+ rds. on horse

Shooting order: pistols, rifle, shotgun or rifle, pistols, shotgun

Shooter starts behind table, hands at low surrender. Say a line. ATB, with rifle and pistols engage targets with 3 rds. each. Reload is after the rifle sequence. Restage rifle, holster pistols. Move to horse. With shotgun engage poppers. Slay”em all. Yes, this is a round count stage.



Stage 5

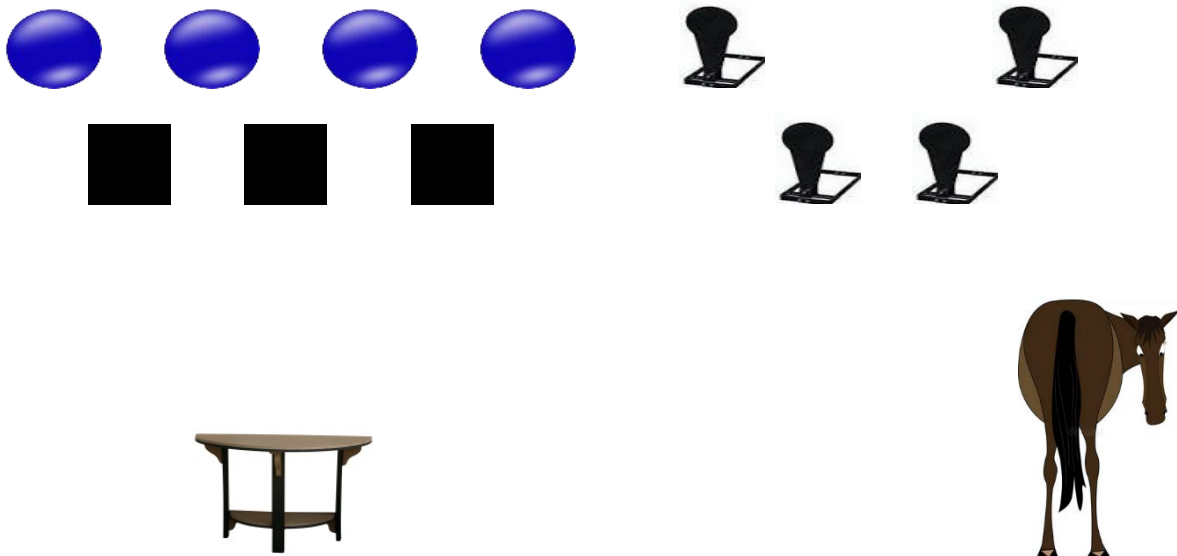
Pistols 10 – rds. holstered Rifle 10 rds. on table Shotgun – 4+ rds. on horse.

Shooting order: shotgun, pistols, rifle or shotgun, rifle, pistols

Shooter starts beside horse, hands on ammo. Say a line. ATB, with shotgun engage poppers. Slay'em all. Restage safely. Move to ammo boxes.

Rifle – engage upper targets with a Hoot Sweep beginning from either end. 2 on 1, 1 on 2, 1 on 3, 1 on 4, then 1 on 1, 1 on 2, 1 on 3, with the last 2 rds. on 4. Restage if necessary.

Pistols – engage lower targets with 1st pistol 3,1,1, in either direction. Then with 2nd pistol engage targets 1,1,3, in the same direction. Holster.



Stages 1 & 2

Steel – 1 blue upright
3 white uprights
2 red uprights
2 large circles
2 cowboys
2 buzzards
4 poppers
8 bases

Props – 2 facades
2 large cacti
1 green table

Stage 3

Steel – 1 blue upright
2 white uprights
4 red uprights
2 short red uprights
6 large circles
2 large squares
1 bull's butt
4 poppers
9 bases

Props – 1 horse
1 small ammo box
1 large ammo box

Stages 4 & 5

Steel - 4 blue uprights
3 red uprights
4 large circles
3 large squares
4 poppers
7 bases

Props – 1 half-moon table
1 horse