



Important Safety Rules

1. Markham Park is a COLD RANGE. All Single Action Society (SASS) rules apply.
2. ALL competitors and spectators MUST wear Hearing & Eye Protection (with wrap-around or side shields).
3. Minors 10 and under must always be accompanied by an adult and under their direct supervision at all times.
4. All firearms must remain UNLOADED until you are at the loading table. All firearms will remain unloaded except while under direct observation of a designated person on the firing line or in the designated loading or unloading areas.
5. All dry firing must be done at the firing line before the match.
6. Long Guns must have their actions open immediately at the conclusion of each shooting sequence and while carried on the range. When moving Long Guns on the range, the muzzle must be pointing UPWARD and the end of the muzzle must be above your head unless secured in a case or cart.
7. Hand Guns must be holstered except when on the firing line, at the loading, unloading or safety tables. Hand Guns must be re-holstered or safely secured in your gun cart at the conclusion of the gun's immediate use unless the stage directions specify otherwise.
8. You may not leave the range with holstered guns. If you need to leave the range fenced area during the match, secure your handguns in your gun cart or place them on the unloading table with the action (loading gate) open.
9. When Firearms are loaded at the loading table they will remain on the table until you are called to the firing line. Loaded firearms are NOT PERMITTED to leave the firing line at any time. Violation of this rule will result in a STAGE DISQUALIFICATION.
10. Cowboy Action shooting matches are NOT fast-draw competitions. ANY unsafe Firearm handling or fanning of any Firearm will result in a STAGE DISQUALIFICATION.
11. Any ammunition dropped during reloading or ejected by the shooter onto a prop during a stage may be retrieved or replaced from the shooter's person. Ammunition dropped on the ground is considered "DEAD" and cannot be picked up until the shooter has completed the stage.
12. No Shooter will have their finger on the trigger of any firearm until it is pointed safely down range.
13. Muzzle control is very important, any round "over the berm" will result in a MATCH DISQUALIFICATION.
14. The 170° rule means the muzzle of a firearm must always be straight down range (+/- 85° in any direction). Breaking the 170° arc relative to the firing line or sweeping anyone at any time will result in a penalty. If it is done with an UNLOADED firearm it results in a STAGE DISQUALIFICATION. If it is done with a LOADED firearm it will result in a MATCH DISQUALIFICATION.
15. Any discharge impacting between 5 - 10 feet of the shooter while on the firing line will result in a STAGE DISQUALIFICATION. Any discharge impacting within 5 feet of the shooter while on the firing line or any discharge away from the firing line at the loading, unloading tables or in any direction deemed unsafe by the Range Officer will result in a MATCH DISQUALIFICATION.
16. Moving with a COCKED & LOADED Firearms will result in a STAGE DISQUALIFICATION (basketball "traveling" rules apply). A shotgun is considered safe for movement (in hand, while moving through a stage) in the following conditions only; a) Action open, round in chamber or on carrier. b) Hammer(s) fully down on an empty chamber(s) or expended round(s), action closed.
17. Inter-personal conflicts and the use of Drugs or Alcohol will not be tolerated on this range.